







WELCOME TO BOG®

Thank you for purchasing the 22MP Blood Moon Game Camera. We hope that you will love the Blood Moon as much as we do. If you experience any technical problems, please do not return this product to the store where it was purchased.

Contact us. Monday - Friday from 8 am to 5 pm (CT)

- 1.877.509.9160
- American Outdoor Brands
 1800 N. Route Z, Columbia, MO 65202



GAME CAMERA GETTING STARTED OVERVIEW MOUNTING TESTING **GAME CAMERA GAME CAMERA** PLAYBACK **USING THE** DOMINION™ MODE DOMINION" SYSTEM **SETUP** INFORMATION

CAMERA OVERVIEW

- 1. Game Camera Lenses
- 2. Eject Button
- Sensor
- 4. 3/16" Slot for Cable Lock
- 5, 5/16" Slot for Cable Lock
- 6. Tree Strap Slot
- 7. Mounting Threads
- 8. Navigation Buttons
- 9. Power Switch
- 10. SD Card Slot
- 11. Battery Compartment











GETTING STARTED

- Ejecting Dominion™
- 2. Adding batteries
- 3. Turning on Dominion™
- 4. Changing settings
- 5. Putting in capture mode

To ensure optimal performance, always make sure your game camera is using the most recent firmware. For the latest updated firmware, please visit baghunt.com





To start using the game camera, push the eject button on the front of the game camera to eject the Dominion. Locate the battery compartment on the back of the Dominion.

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Remove the battery compartment then place the B0G' rechargeable lithium ion battery pack or 6 AA lithium batteries into the battery compartment. Place the battery compartment back into the Dominion".

- 3 -



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wait for the main screen to

BOG

To function, the Dominion™ must always have a SD card in the slot.

appear. (shown above)



Press the left arrow button to view the game camera's current default settings. Press the right arrow button to name the game camera, change the battery type, choose the capture mode and more.



Once finished setting up the game camera, slide the Dominion" back into the game camera with the power switch to *ON*. The game camera is now ready to capture.

Camera will not work if the Dominion is put back with the power switch positioned to OFF.

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MOUNTING CAMERA

- 1. Mounting options
- 2. Additional security
- 3. Mounting height
- 4. Test feature





The game camera can be mounted directly to a tree with the provided tree strap or attached to any BOG* game camera mount using the threaded inserts on the back and bottom of the game camera.

ROG William



When mounting the game camera to a tree, additional security can be added by threading a Python™ cable lock by Masterlock® through the provided holes on the back and bottom of the game camera.

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We suggest mounting the game camera approximately 3 feet off of the ground. MENU led Carters 100% III



07 | MOUNTING GAME CAMERA

TESTING CAMERA

- 1. Activating Test Mode
- 2. Testing
- 3. Readjusting
- 4. Finishing Testing

Testing allows for precisely determining the detection zone of the game camera. This ensures that the game camera is aimed exactly where the capture activity is wanted.



To test the game camera, enter into the *Test Camera* screen. Select *Yes*, then insert the Dominion™ back into the game camera.



Walk in front of the game camera in the location that the activity is expected. A red light will blink on the game camera when motion is detected.



If the red light does not blink, readjust the position of the game camera until desired range of detection is achieved.

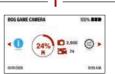


When finished testing, remove the Dominion" from the game camera and select desired settings. Leave the Dominion" ON, then insert the Dominion" back into the game camera for capture mode.

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USING THE DOMINION™

- 1. Home Screen
- 2. Current Settings
- 3. Firmware Update
- 4. Reformatting SD Card
- 5. Resetting Settings



The home screen shows the used and available space and number of photos and videos on the SD card, time, date, battery percentage and the name of the game camera.



Press the left arrow to view the *Current Settings* mode. This screen shows all of the current settings. Press the right arrow to access the rest of the features of the game camera.



To update firmware, enter into the *FW Upgrade* screen. Once in this screen, it will show if there is an update available.

Always keep firmware updated for the best game camera performance.



To re-format SD card or delete all content from SD card, enter into the SD Card screen. Choose to re-format SD card or delete all SD card content.



To reset the camera mode settings, enter into the *Camera Setup* screen, then enter into the *Reset Setting* screen, select *Yes* or *No*.

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PLAYBACK MODE

- 1. Accessing Playback Mode
- 2. Viewing and Zoom
- Animal Tagging
- 4. Photo Information

5. Image Stamps



To view photos and videos, press the right arrow button until you reach *Playback*, then press the center button to access.



To look through photos and videos, press the right and left arrows. To play and pause a video, press the center button. To zoom, press the center OK/Q button. There are three levels of zoom, continue to press that button to zoom further into the photo.



To tag an animal, press the up arrow button, indicated with a tag on it. A new screen with pop up with options to create a custom name or choose from a list of predetermined names.



To view the information bar, press the down arrow button, indicated with a lowercase i. This shows the tagged name, time the photo was taken, date it was taken, temperature when it was taken and if it is a part of the favorites list.

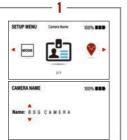


At the bottom of each photo and video, there are image data stamps from each capture. The stamps include: barometric pressure, moon phase, temperature, date, time and game camera name. The stamps are stored within the photo information.

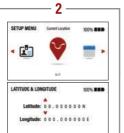
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DOMINION™ **SETUP**

- Naming Camera
- 2. Current Location
- 3. Date and Time
- 4. Temperature
- 5. Battery Type
- 6. Camera Mode
- 7. Photo
- 8. Video
- 9. Hybrid
- 10. Multi-Shot
- 11. Time Lapse



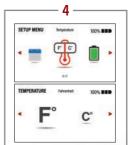
To change the name of the game camera, enter into the Camera Menu, then into Camera Name screen. The name of the game camera will be stored in the metadata of each image.



To set the current location of the game camera, enter into the Current Location screen. Manually type in the longitude and latitude. This information will be in the metadate of each photo.



To change the time and date, enter into the Date & Time screen. From there. enter into each specific screen to choose date and time settings.



To choose the temperature settings, enter into the Temperature screen. Choose from Fahrenheit and Celsius.



To choose the proper battery type being used, enter into the Battery Type screen. Choose from Alkaline, Lithium, or BOG* Rechargeable Battery Pack.

Choosing the correct battery type ensures that the displayed battery life will be shown accurately.

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To choose capture settings, enter into the *Camera Mode* screen. Change settings for photo, video, hybrid, multi shot, and time lapse.



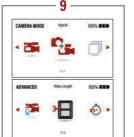
To change photo settings, enter into the *Photo* screen. Choose *Default* or *Advanced*, for more options. Choose the desired photo quality (2MP, 4MP, 8MP or MAX) and photo delay time (1, 3, 5, 10, 15, 30 or

60 seconds).



To change video settings, enter into the *Video* screen. Choose *Default* or *Advanced*, for more options. Choose between 720p or 1080p quality, video length (10, 20, 30, or 60 seconds) and video delay time (1, 3, 5, 10, 15, 30 or 60 seconds).

Nighttime video: 30 sec max Daytime video: 60 sec max Long video time will affect battery life.



To change hybrid mode settings, enter into the *Hybrid* screen. Choose *Default* or *Advanced*, for more options. Both photo and video options in prior steps are available to choose from.



To change multi shot mode settings, enter into the *Multi Shot* screen. Choose *Default* or *Advanced*, for more options. Choose the photo quality, photo delay time and number of photos to be taken (2, 3, 4, 5, 6, 7 or 8).



To change time lapse settings, enter into the *Time Lapse* screen. Choose *Default* or *Advanced*, for more options. Choose the photo quality, photo delay time, time lapse interval (1, 5, 15, 30, or 60 minutes) and time lapse duration (start and stop time).

FCC INFORMATION

This device complies with Part 15 of FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interface received, including interference that may cause undesired operation.

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio connections. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- · Reorient or relocate the receiving antenna
- Increase the separation between the equipment and receiver.
- · Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- · Consult the dealer or an experted radio/TV technician for help.

FCC Radiation Exposure Statement: This equipment complies with FCC radiation exposure limits set forth for and uncontrolled environment. In order to avoid the possibility of exceeding the FCC radio frequency exposure limits, Human proximity to the antenna shall not be less than 20cm (8 inches) during normal operation.

Shielded cables with ferrite must be used with this unit to ensure compliance with the Class B FCC limits.

Warning: changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

SD CARD INFORMATION

SD, SDHC, SDXC are trademarks or registered trademarks of SD-3C, LLC in the United States, other countries or both.

2 YEAR LIMITED WARRANTY

BOG* Game Cameras are warranted to be free of defects in materials and workmanship for a period of two years from the date of original purchase. Any such defects for which BOG* receives written notice by the original retail purchaser will be remedied within a reasonable time after such notification and delivery of the covered products as provided herein. BOG* will, at its option, repair or replace without charge, except for transportation costs, covered products that are defective in either materials or workmanship that have been used and maintained in accordance with the provided instructions.

Warranty claims (in writing) and the product or part thereof concerned should be delivered, postage prepaid, to American Outdoor Brands
Corporation at the address located on page 1. In addition, a copy of the bill of sale indicating date of purchase must be included. Please include your
physical address, phone number and email address.

BOG* will not be responsible for defects or malfunctions resulting from careless handling, unauthorized adjustments or modifications, defective or improper ammunition and/or propellant, corrosion, neglect, abuse, ordinary wear and tear, or unreasonable use, commercial use, criminal misuse, negligence, or use under the influence of drugs or alcohol.

UNDER NO CIRCUMSTANCES SHALL BOG* BE RESPONSIBLE FOR INCIDENTAL OR CONSEQUENTIAL DAMAGES WITH RESPECT TO ECONOMIC LOSS, INJURY, DEATH OR PROPERTY DAMAGE, WHETHER AS A RESULT OF BREACH OF THIS WARRANTY, NEGLIGENCE OR OTHERWISE.

Some states do not allow the exclusion or limitation of implied warranties and/or incidental or consequential damages, so the above limitations or exclusions may not apply to you.

This warranty gives you specific legal rights, and you may also have other rights which vary from state to state.

